

# How it works?

- Players wager a **permanent resource** to accept a mission.
  - Missions include challenges like:
    - **Complete 5 zones without getting hit.**
    - **Defeat 50 enemies.**
    - **Clear an encounter within a time limit.**
  - **Dices** can be used to:
    - **Re-roll the type of reward behind a door.**
    - **Re-roll power choices when selecting a new ability.**
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