

# Lehala's Remarkable Crocheting

Lehala, despite her injuries, spends her time in the hub crafting intricate **crocheted plushies** of enemies encountered throughout the world. These plushies serve as **protective charms**, reducing damage taken from specific enemy types.

## Plushie Mechanics:

- Players can **purchase** with Calcified Time plushies representing different enemy types
- Only **one plushie** can be **active** at a time.
- Plushies can be **upgraded** (up to **3 ranks**) by **defeating enemies** of the corresponding type.
- Higher-ranked plushies provide **stronger damage reduction** against their associated enemy type.

Lehala's creations offer a **unique layer of progression**, allowing players to mitigate threats they struggle with while reinforcing the game's time-loop narrative—she remembers the threats, and so does her crochet hook.