

# Rain of what?!



The warrior thrives on the pain they inflict. Dealing damage to enemies heals **1%**

**(+Mastery)** of the damage dealt, plus an additional **1%** for each stack of Bleed on the target. With each wound deepened, the warrior's vitality surges, making them unstoppable in the fray

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## Mastery Bonus

Each **2** points of mastery grants **+1%** to base life steal.

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## Required Talents

- Deep Wounds
  - Crimson Frenzy
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