

Living Bomb



The warrior thrives on the pain they inflict. Dealing damage to enemies heals **1%**

(+Mastery) of the damage dealt, plus an additional **1%** for each stack of Bleed on the target. With each wound deepened, the warrior's vitality surges, making them unstoppable in the fray

Mastery Bonus

Each **2** points of mastery grants **+1%** to base life steal.

Required Talents

- Deep Wounds
 - Crimson Frenzy
-

Revision #1

Created 24 February 2025 05:53:54 by Seqe

Updated 24 February 2025 05:54:01 by Seqe