

Fire

- Blazing Trail
- Wave of Flames
- Immolate
- Living Bomb
- Wildfire
- Rain of Fire
- Rain of what?!
- Firestorm Fury

Blazing Trail

FIRE

PASSIVE



Magical:

+20%

As you dodge, your path ignites in flames, leaving a searing trail behind you. Enemies attempting to cross this fiery path are struck with an initial **30 Fire Damage**, engulfing them in blistering heat.

Mastery Bonus

Mastery for this talent is not implemented yet

Wave of Flames

FIRE

ACTIVE



Cooldown:

10,0sec

Magical:

+20%

Unleashing a surging wave of pure fire, you send flames rolling forward for **12m**, scorching every enemy in its path with **60 Fire Damage** and igniting them with a Burn effect.

Passive Trigger: No triggers

Mastery Bonus

Mastery for this talent is not implemented yet

Immolate

FIRE

PASSIVE



Magical:

+20%

In the heat of battle, an aura of intense flame surrounds you, expanding up to **10m**. Enemies within range are initially struck for **20 Fire Damage**, and every **2,0sec** seconds, they are scorched with a lingering Burn effect

Mastery Bonus

Mastery for this talent is not implemented yet

Living Bomb



The warrior thrives on the pain they inflict. Dealing damage to enemies heals **1%**

(+Mastery) of the damage dealt, plus an additional **1%** for each stack of Bleed on the target. With each wound deepened, the warrior's vitality surges, making them unstoppable in the fray

Mastery Bonus

Each **2** points of mastery grants **+1%** to base life steal.

Required Talents

- Deep Wounds
- Crimson Frenzy

Wildfire



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