

# Earth

- Obsidian Scales
- Tectonic Pressure
- Earthquake
- Aftershock

# Obsidian Scales

EARTH

PASSIVE



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**Magical:**

+20%

Instead of taking damage directly your skin absorbs it and spread all contained damage over next **10,0sec**

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## Mastery Bonus

Mastery for this talent is not implemented yet

# Tectonic Pressure

EARTH

ACTIVE



Cooldown:

5,0sec

Physical:

+20%

Gather 50% damage stored in your obsidian scales and release them in 3m around you as Physical Damage

Passive Trigger: No triggers

## Mastery Bonus

Mastery for this talent is not implemented yet

## Required Talents

- All:
  - Obsidian Scales

# Earthquake

EARTH

ACTIVE



Cooldown:

10,0sec

Magical:

+20%

Shatter the ground under your feet in **3m** radius dealing **20 Earth Damage** each **0,5sec** to every enemy in this area

**Passive Trigger:** 10,0% chance on Slam Attack

## Mastery Bonus

Mastery for this talent is not implemented yet

# Aftershock

EARTH

PASSIVE



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**Magical:**

+20%

Using Slam attack or dealing critical damage while inside earthquake increases its duration by **1,0sec**

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## Mastery Bonus

Mastery for this talent is not implemented yet

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## Required Talents

- All:
  - Earthquake